

Kulendu Kashyap Chakraborty

Education

2019 - 2023 **GIMT, Assam Science and Technology University, Assam, India.**
Bachelor of Technology in Computer Science and Engineering (CSE)
CGPA: 8.18/10
Electives: Data Mining, Image Processing, Computational Geometry, Machine Learning, Neural Networks, and Deep Learning, Artificial Intelligence, Speech, and Natural Language Processing

Experience

- Feb 2025 - **AI Intern.**
Present *AILusion*
- Working on integrating Diffusion Models with virtual try-on pipeline.
 - Building a video generation model for generating physically accurate, consistent, and realistic videos from just a single image.
- Oct 2023 - **Junior Project Attendant.**
Oct 2024 *Indian Institute of Technology Jodhpur (IIT Jodhpur) | PI: Dr. Avinash Sharma*
- Engaged in the project titled "self-supervised learning of dynamic clothed avatars", where I am mainly exploring areas such as human body modeling, animation transfer, and more.
- May 2021 - **Research Intern.**
Dec 2021 *Cotton University | Collaborators: Dr. Kangkana Bora, Dr. Chandan Chakraborty*
- Developed CNN architecture for classifying the leaf disease on potato plants. 97.895% accuracy for fine-tuned VGG-16 CNN architecture on the plant village dataset.
 - Comparative assessment with pre-trained CNN architectures like: VGG-16, VGG-19, ResNet-50, and MobileNet, along with the fine-tuned variant of VGG-16.
- May 2020 - **Machine Learning Intern.**
June 2020 *Azure Skynet*
- Developed algorithms and improvised diverse base-line machine learning and computer vision models, such as: classifying and recognizing handwritten characters, with MNIST dataset as the training set and achieving a decent accuracy on the testing set.
 - Received appreciation & honored with a Machine Learning Intern certification.

Publications

- "Automated recognition of optical image based potato leaf blight diseases using deep learning".**
Kulendu Kashyap Chakraborty, Rashmi Mukherjee, Chandan Chakraborty, Kangkana Bora
Physiological and Molecular Plant Pathology, 119 (2022): 101781 [Paper] [Journal page]
- "Semantic Segmentation of Brain Tumor on multi-band 3D volumes using non-uniform 3D U-Net".**
Kulendu Kashyap Chakraborty, Bishal Roy, Abhimanyu Kumar, Minakshi Gogoi. [PDF]

Projects

May 2021 - **Semantic Segmentation of Brain Tumor on multi-band 2D stacked volumes using non-uniform 3D U-Nets**, 7th semester Academic Project work.

June 2023 [Slides](#) | [Project Page](#)

- Given a multi-band 3D scan of the brain (MRI scans), the aim is to semantically segment the Tumor from the volumized layers.
- Using 3D U-Net as the baseline architecture, all the pixels are semantically segmented to produce the masks for the provided MRI input.
- BraTS 2020 Challenge Data has been selected as the 'Benchmark Data' for analyzing & performing further operations.

Semantic Segmentation of Brain Tumor on multi-band 2D stacked-up slices using Attention-Based U-Net, 8th semester Academic Project work.

[Slides](#)

- Proposed a pipeline, which utilizes the attention-mechanism and perform segmentation on the provided multi-channel data.
- w/ techniques like bias-field correction and similar methods for sampling the training data, and pre-process them for refined feature extraction.

Aug 2022 **3D Shape Latents**, 3D Shapes and Neural Network.

Project Page: https://github.com/kulendu/3D_shape_latents

- Inspection and detection of 3D shapes with Efficient Modelling.

Sept 2021 - **Assamese Dataset for NLG/NLU Tasks**, Dataset collection and web scraping/crawling.

Present Collaborators: [Subrat Kishore Dutta](#), Saarland University, Germany

- Collected some good numbers of text data from heterogeneous genres.
- Implementing techniques for further aggregating those data into similar genres.

May 2021 **DrawIt**, Canvas on screen using Geometrical Computations.

Project page: <https://github.com/kulendu/DrawIt>

- DrawIt is a screen on air that allows you to write or draw anything while just waving your fingers over the screen.
- It uses complex computer-vision-based algorithms for detecting hand gestures and also uses different colors for making it more user-friendly.

Technical Skills

Language Python, Java, C, C++, JavaScript, Java

Frameworks Tensorflow, PyTorch, Keras, Flask, Django, openCV

Developer Git, L^AT_EX, VS Code, PyCharm, IntelliJ Idea

Tools

Positions & Achievements

May 2023 **3D Vision Summer School, 2023**, Selected among very few undergrads from India..

Sep 2022 **HackZurich**, Selected as a Participant, build projects using Speech Detection using open APIs..

2021 **Assam Artificial Intelligence Initiative (AAIL)**, [Founding member](#) & core contributor.

2021 **openSUSE Scholarship Recipient**, Program (Scholar) recipient for the Cloud-native track. 2021.

2020 **Bertelsmann Scholarship Recipient**, Recipient for the Bertelsmann Scholarship for the Artificial Intelligence Track, 2020., Learned about the importance of AI in the industrial sector, and how it contributes to rapid business growth.